**Internet Security – COS80013 Lab - 3 Report**

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**Lab Name:** COS80013 Lab 3 – Buffer Overflow in C  
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**Title and Introduction**

This lab was about understanding **buffer overflow vulnerabilities** in C. Using three programs (memtest1.c, memtest2.c, and safegets.c), the learning from the lab was , how unchecked input can corrupt memory, cause unexpected behaviour, and crash programs. The aim was to explore how attackers exploit such bugs and how developers can prevent them using safer coding practices.

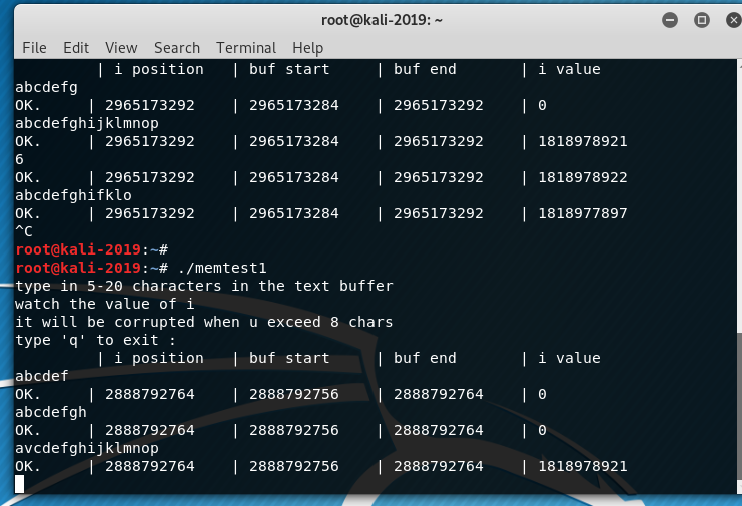
**Methodology**

1. **memtest1.c**
   * Compiled and ran the program.
   * Input strings of increasing length into a small buffer (char buf[8]).
   * Observed when the variable i—located near the buffer—started getting corrupted.
   * Calculated the offset required to trigger the overflow and induce a crash.
2. **memtest2.c**
   * Used gets() to input first and last names (both char[12]).
   * Entered long input into last, causing it to overwrite first.
   * Resulted in memory corruption and overwriting of first name with the overflowed part of the second name.
3. **safegets.c**
   * Used fgets() with a helper fixgets() function to safely handle input.
   * Verified that overflows were prevented, and newlines were properly trimmed.

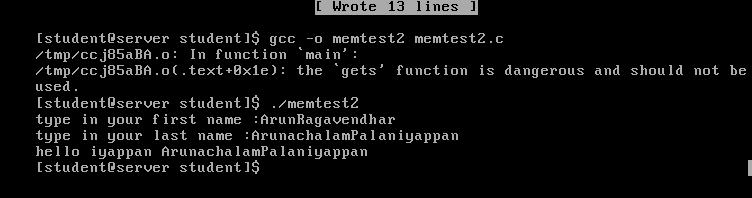
**Data Recording and Observations:**

**Distance from buf to i** = 8 bytes.

* Entering 8 or more characters changed and over wrote **i**. E.g. - 16+ characters causing i to be over written.



* In memtest2.c, typing 23 characters into last overflowed into first.
  + Example: first = ArunRagavendhar, last = ArunachalamPalaniyappan
  + Output: hello iyappan ArunachalamPalaniyappan



**Discussion and Application of Learnings**

**Learning 1:**  
Buffer overflows happen when user input goes beyond the memory allocated to store it. In memtest1.c, this extra input changed the value of i. In memtest2.c, long inputs in last spilled into first, eventually crashing the program.

**Real-World Application in Cybersecurity:**Hackers use these flaws to modify variables or inject code. If a program doesn’t check input size, it becomes a target—especially in low-level systems like firmware or critical software.

**Learning 2:**memtest2.exe crashed when tried in Windows XP. This proves our input reached a sensitive memory area, like a return address.

**Real-World Application in Cybersecurity:**This mirrors stack smashing attacks. Hackers analyze crash offsets to find where their exploit landed. Today’s systems use defenses like stack canaries, ASLR, and DEP to stop this—but many legacy systems still lack protection.

**Learning 3:**Using safe input methods like fgets() or limiting input size (e.g., %10s) prevents buffer overflows by keeping input within bounds.

**Real-World Application in Cybersecurity:**Secure coding—especially in C—is essential. Writing safe input logic and using tools like Valgrind or AddressSanitizer helps catch bugs before attackers do.

**Limitations**

The lab used unsafe functions like scanf("%s") and gets() that allow unchecked input, leading to buffer overflows.  
In *memtest2.c*, overflowing the last buffer corrupted the first variable—highlighting how adjacent memory can be unintentionally overwritten.  
The examples focused on legacy vulnerabilities without covering advanced exploitation or mitigation techniques.